

## Art & Design



### Curriculum Overview

#### Aims of ART & DESIGN:

- ✓ To ensure that children produce creative work, exploring their ideas and recording their experiences
- ✓ To ensure that children become proficient in drawing, painting, sculpture and other art, craft and design techniques
- ✓ To ensure that children evaluate and analyse creative works using the language of art, craft and design
- ✓ To ensure that children know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Year Group	Objectives
<b>EYFS</b>	<ul style="list-style-type: none"><li>• Babies explore media and materials as part of their exploration of the world around them. (0-11 Months)</li><li>• Explores and experiments with a range of media through sensory exploration. (8-20 Months)</li><li>• Notices and is interested in the effects of making movements which leave marks. Experiment with finger painting. (8-20 Months)</li><li>• Experiments with blocks, colours and markers. Draw or create with pens, pencils, crayons etc. (22-36 Months)</li><li>• Understand that they can use a line to enclose a space, and then begin to use these shapes to represent objects. Children should experiment by drawing different lines. (30-50 Months)</li><li>• Beginning to be interested in and describe the texture of things. Introduce the children to selection of materials and discuss how they feel. (30-50 Months)</li><li>• Explores what happens when they mix colours. Allow the children to investigate mixing colours together and discovering what they have created.(30-50 Months)</li><li>• Selects tools and techniques needed to shape, assemble and join materials they are using. Allow the children to experiment with a variety of materials, such as clay and paper mache etc. (40-60 Months)</li></ul>
<b>Year 1</b>	<b>Sculpture</b> <ul style="list-style-type: none"><li>• Use a range of materials creatively to design and make products e.g. clay, dough and plasticine.</li></ul> <b>Drawing</b> <ul style="list-style-type: none"><li>• Use drawing as a medium to develop and share ideas. Incorporate known experiences. Focus on using lines and</li></ul>

	<p>known geometric shapes by using colours and pencils.</p> <p><b>Painting</b></p> <ul style="list-style-type: none"> <li>• Use painting as a medium to develop and share ideas. Involve experiences and imagination. Use mixed or powered paints and thick or thin paint brushes.</li> <li>• Use primary and secondary colours when painting.</li> <li>• Link the children's paintings to local artists in the area.</li> </ul>
<b>Year 2</b>	<p><b>Sculpture</b></p> <ul style="list-style-type: none"> <li>• Use a range of materials creatively to design and make products e.g. making a clay pot and adding lines, shape and texture using tools effectively.</li> </ul> <p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>• Create and use a wide range of patterns and colours e.g. pencils, pastels, charcoal.</li> <li>• Refine skills in drawing and develop and share ideas. Focus on using lines using a range of sizes, thickness and shapes.</li> </ul> <p><b>Painting</b></p> <ul style="list-style-type: none"> <li>• Use primary colours to make secondary colours.</li> <li>• Add white and black to colours to change their tone.</li> <li>• Link the children's paintings to the famous artist Van Gogh.</li> </ul>
<b>Year 3</b>	<p><b>Sculpture</b></p> <ul style="list-style-type: none"> <li>• Introduce the children to the sculpture and artist Ray Lonsdale. (Tommy) Get them to replicate the work to gain understanding and improve technique and control.</li> <li>• Plan, create and evaluate a sculpture using clay. Recap a sculpture they have made and incorporate some of what has been covered.</li> <li>• Add texture to show forms of expression. (wrinkles)</li> </ul> <p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>• Children are to develop their drawing skills charcoal, pencils and sketching. They can incorporate previously learned techniques i.e. line, shape, colour and space.</li> </ul> <p><b>Painting</b></p> <ul style="list-style-type: none"> <li>• Use acrylic paints to recap on the techniques previously learned. Review and evaluate work.</li> <li>• Refer to the artist Andy Warhol for inspiration or comparison.</li> </ul>
<b>Year 4</b>	<p><b>Sculpture</b></p> <ul style="list-style-type: none"> <li>• Create a 3D model using paper mache. Add paper curlings to add detail and make it more interesting.</li> <li>• Introduce the children to the sculpture and the artist Alexander Calder. Allow the children to replicate the work to gain understanding and improve technique and control.</li> </ul>

	<p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>• Create visual texture using shading to add effect. Use a range of different grades of pencil.</li> </ul> <p><b>Painting</b></p> <ul style="list-style-type: none"> <li>• Conduct an in-depth analysis of a watercolour painting. Refer to the artist Claude Monet.</li> <li>• Begin to create a sketch book of what you have discovered.</li> <li>• Plan, create and evaluate a painting using watercolours.</li> <li>• Children are to develop their drawing skills using charcoal and pencils. Choose the appropriate techniques i.e. line, shape, colour and space.</li> <li>• Introduce the concept of negative space. (Background of a painting)</li> </ul>
<p><b>Year 5</b></p>	<p><b>Sculpture</b></p> <ul style="list-style-type: none"> <li>• Plan and create a sculpture using mouldable material. Evaluate using artistic language.</li> <li>• Study and replicate the famous sculptor Antony Gormley.</li> </ul> <p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>• Experiment with shading and perspective.</li> <li>• Know that a short, hard line gives a different feeling to a more flowing one.</li> <li>• Children to continue with their sketch book, record, revisit and review their ideas</li> </ul> <p><b>Painting</b></p> <ul style="list-style-type: none"> <li>• Refer to the Miro Art Project when painting. Use this project for inspiration.</li> <li>• Children must choose to design using a range of materials (e.g. pencil, charcoal, paint, clay)</li> </ul>
<p><b>Year 6</b></p>	<p><b>Sculpture</b></p> <ul style="list-style-type: none"> <li>• Independently plan, create and evaluate the sculptor Henry Moore. Incorporate form, pattern, and texture. Use a wide variety of tools and refine skills.</li> </ul> <p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>• Use a variety of techniques to create form and texture i.e. shading and perspective.</li> </ul> <p><b>Painting</b></p> <ul style="list-style-type: none"> <li>• .Review and revisit their work. Work in pairs to recreate a well-known piece of art made by Piet Mondrian.</li> <li>• Introduce the colour wheel to use “harmonious colours” and “contrasting colours”.</li> </ul>